

General Physics I

Mechanics, optics, thermal dynamics, and other basic fundamental things.

TsungChe Liu

Lecture IV : Virial theorem

According the mechanical energy conservation $\int_{x_0}^x F(x)dx = \Delta E_k = T - T_0$

$\int_{x_0}^x F(x)dx$ is the work done on the particle by the impressed force $F(x)$, thus work is equal to the change in the kinetic energy of particle.

Hence we can define a function $V(x)$ such that $-\frac{dV}{dx} = F(x)$, then

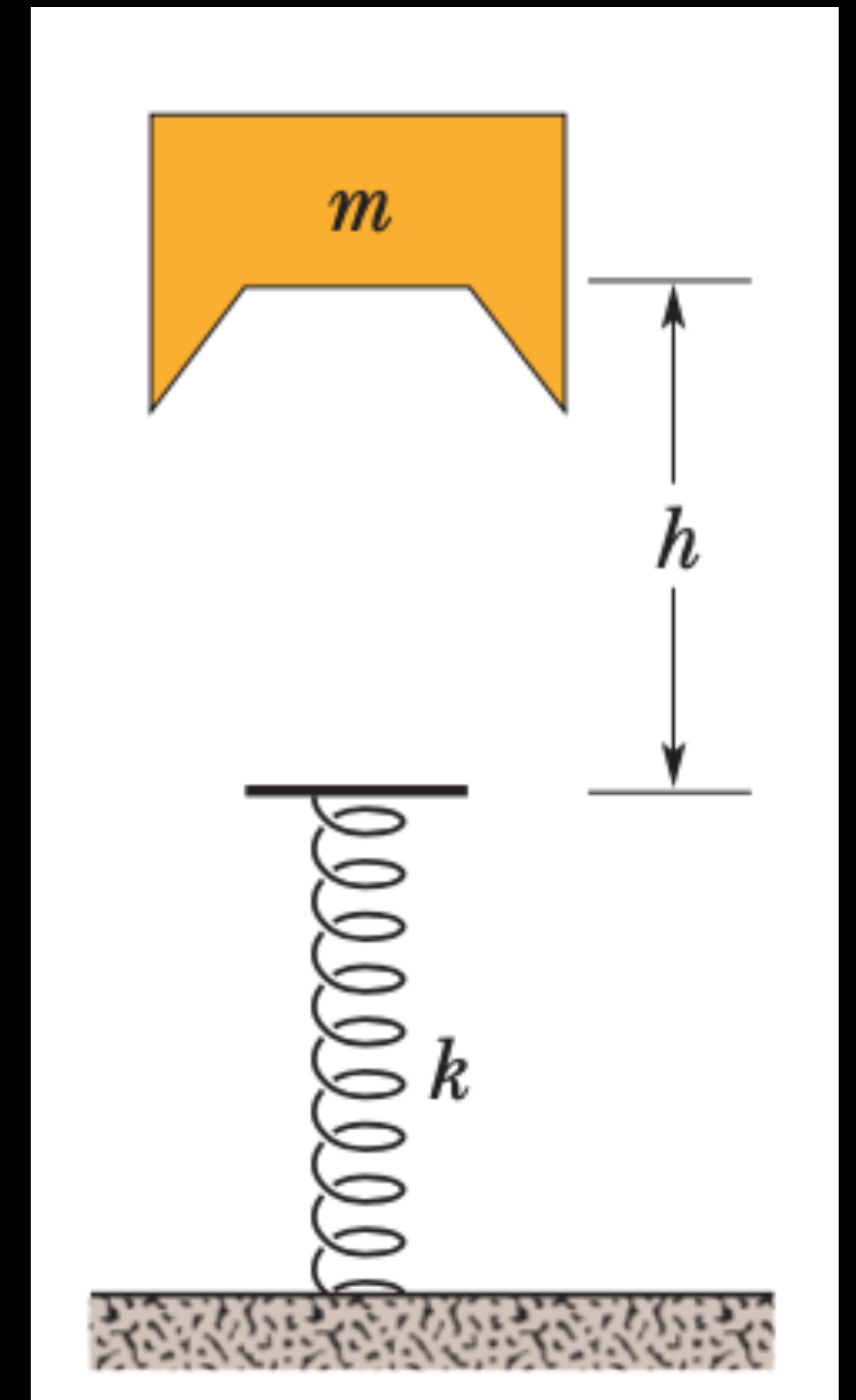
$\int_{x_0}^x F(x)dx = - \int_{x_0}^x dV = T - T_0 = -V(x) + V(x_0)$ and find the function $V(x)$ is the potential himself.

Then we can get the potential(potential energy function) from the force function. $-\frac{dV}{dx} = F(x)$

Lecture IV : Virial theorem $-\frac{dV}{dx} = F(x)$

1. Considering a spring with mass M , its force form is $F = -kx$, show the potential energy and the velocity.

2. Considering a body with mass M falling from height H to a spring.



Lecture IV : line integral

$$\int_c \vec{F}(\vec{r}) d\vec{r} = \int_a^b (F_x dx + F_y dy + F_z dz) = \int_a^b (F_x x' + F_y y' + F_z z') dt$$

C is contour of the integral path from initial point a to point b, F_i is the component of \vec{F} , \vec{r} is position vector.

Example: , , calculate the work from t=0 to t= 1:

$$\vec{F}(t) = x\hat{i} - 10\hat{j}$$

$$\vec{r}(t) = t\hat{i} + e^t\hat{j}$$

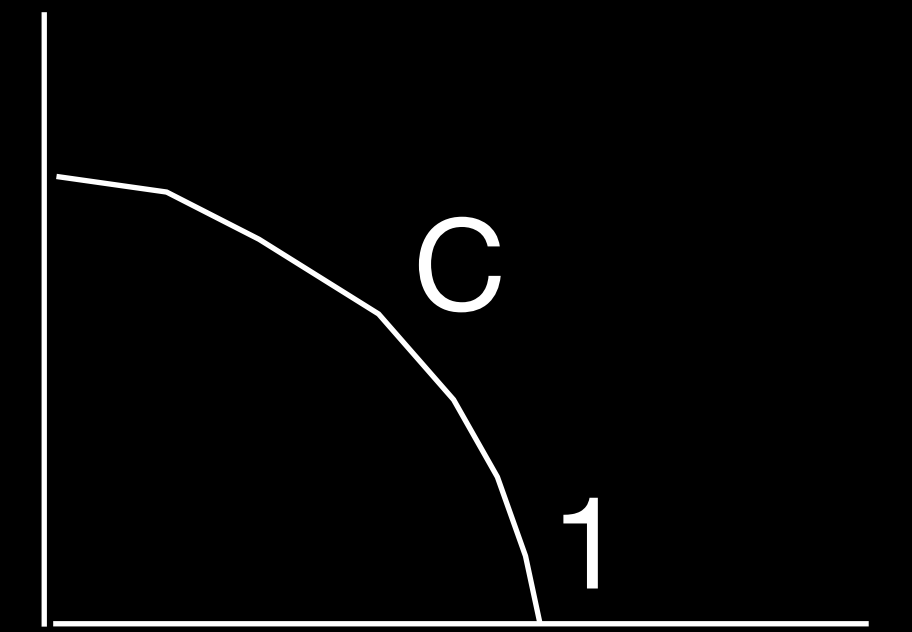
$$\vec{F}(\vec{r}(t)) = x(t)\hat{i} - 10\hat{j} = t\hat{i} - 10\hat{j} \quad \vec{r}'(t) = r'_x\hat{i} + r'_y\hat{j} = \hat{i} + e^t\hat{j}$$

$$\int_c \vec{F}(\vec{r}) d\vec{r} = \int_0^1 (t\hat{i} - 10\hat{j}) \cdot (\hat{i} + e^t\hat{j}) dt = \int_0^1 (t - 10e^t) dt = \frac{1}{2} - 10e + 10$$

Lecture IV : line integral

$$\int_c \vec{F}(\vec{r}) d\vec{r} = \int_a^b (F_x dx + F_y dy + F_z dz) = \int_a^b (F_x x' + F_y y' + F_z z') dt$$

Example: $\vec{F}(t) = -y\hat{i} + xy\hat{j}$ $\vec{r}(t) = \cos t\hat{i} + \sin t\hat{j}$

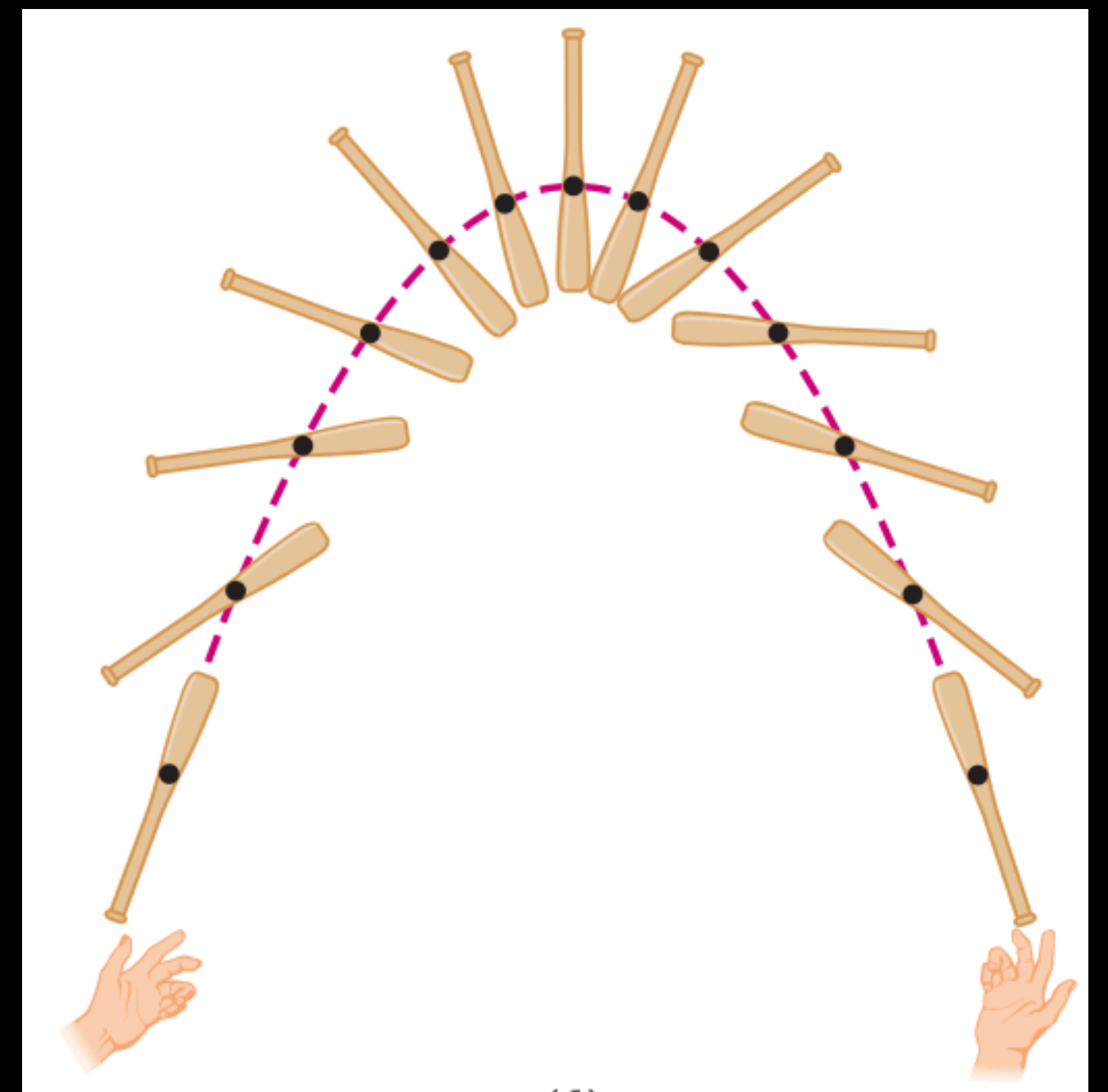


$$x = \cos t, y = \sin t$$

Lecture IV : Center of Mass

The center of mass of a system of particles is the point that moves as though

- (1) all of the system's mass were concentrated there and
- (2) all external forces were applied there.



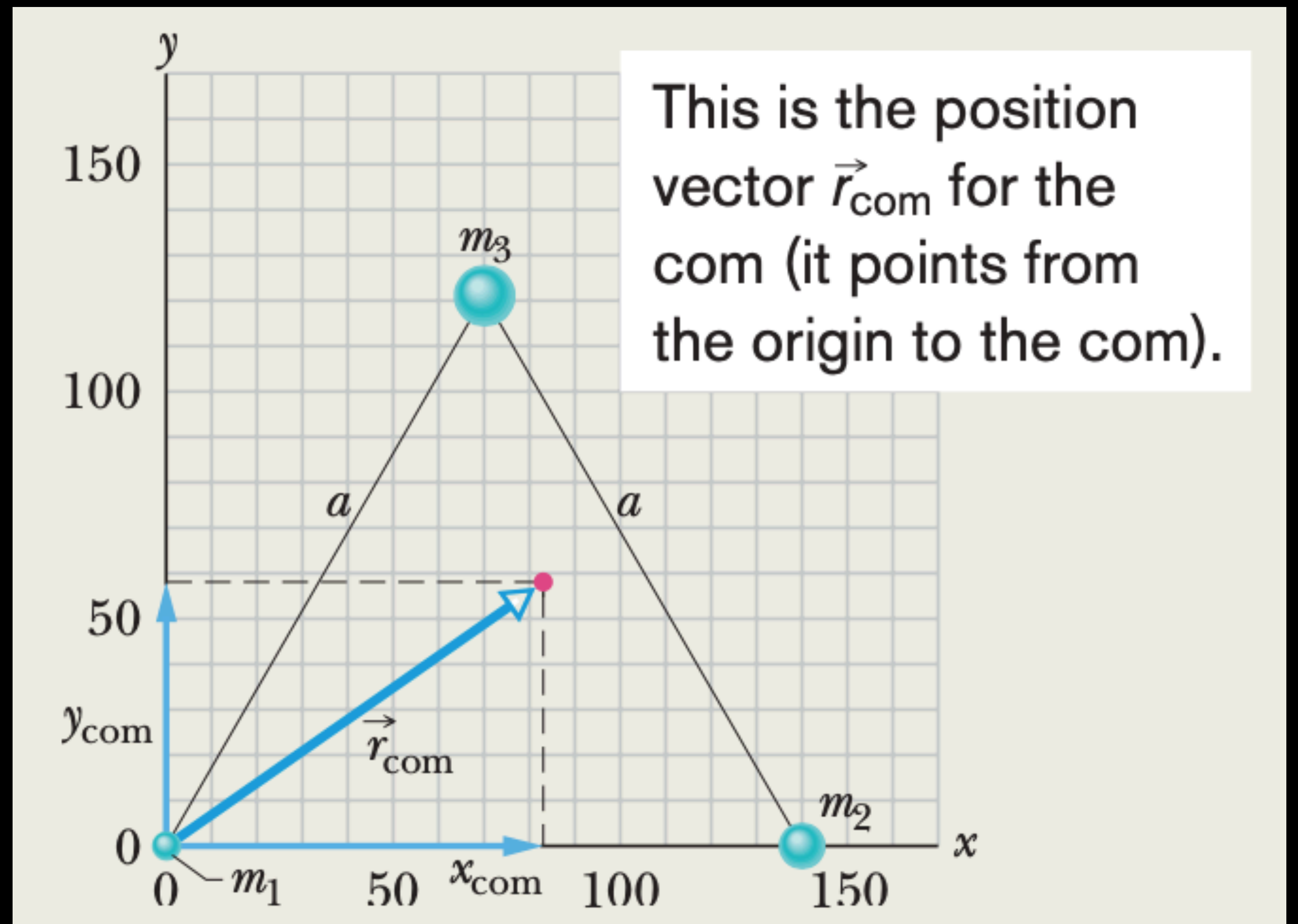
Lecture IV : Center of Mass

$$X_c = \frac{1}{M} \sum m_i x_i \quad Y_c = \frac{1}{M} \sum m_i y_i \quad Z_c = \frac{1}{M} \sum m_i z_i$$

$$\vec{r}_c = X_c \hat{i} + Y_c \hat{j} + Z_c \hat{k}$$

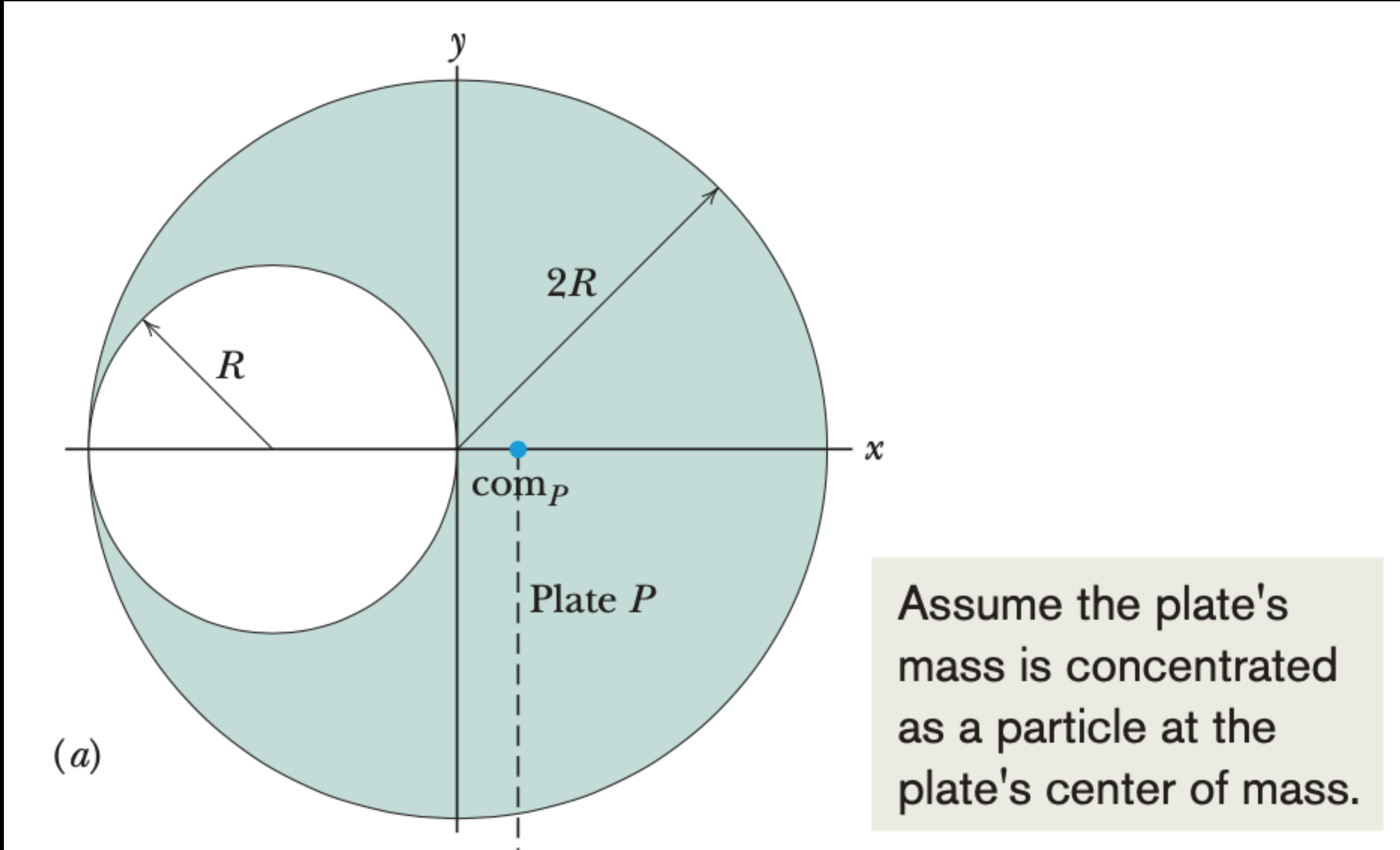
$$X_c = \frac{1}{M} \int x dm = \frac{1}{V} \int x dV$$
$$\rho = \frac{dm}{dV} = \frac{M}{V}$$

Lecture IV : CoM



| Particle | Mass (kg) | x (cm) | y (cm) |
|----------|-----------|----------|----------|
| 1 | 1.2 | 0 | 0 |
| 2 | 2.5 | 140 | 0 |
| 3 | 3.4 | 70 | 120 |

Lecture IV : CoM



Lecture IV : Newton's second law for a system of particles

$$\vec{F}_{net} = M\vec{a}$$

$$\vec{F}_{net,x} = M\vec{a}_x$$

$$\vec{F}_{net,y} = M\vec{a}_y$$

$$\vec{F}_{net,z} = M\vec{a}_z$$



Lecture IV : Momentum

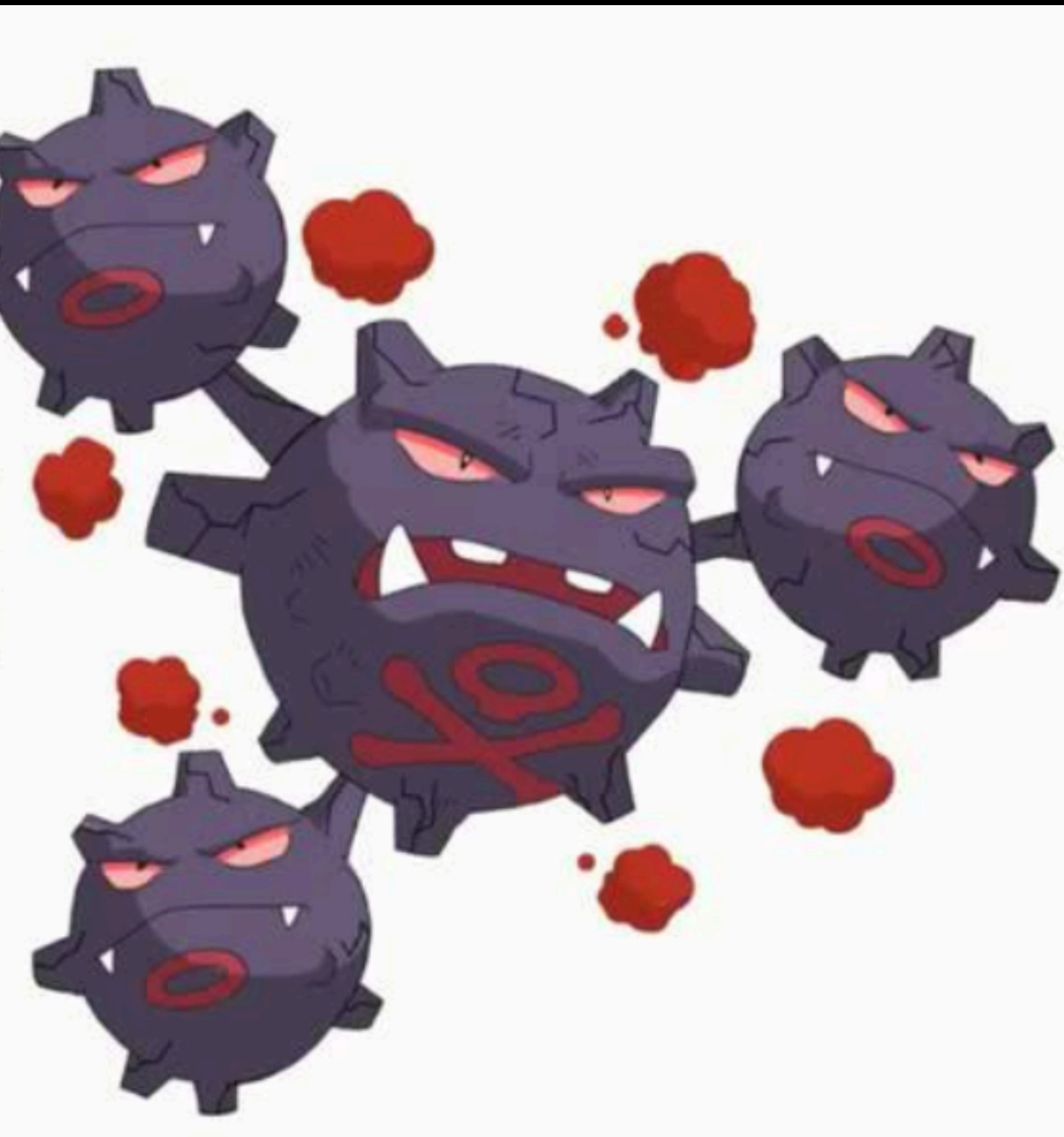
$$m\vec{v} \equiv \vec{P}$$

$$\vec{F} = m\vec{a} = m\frac{d\vec{v}}{dt} = \frac{dm\vec{v}}{dt}$$

The time rate of change of the momentum of a particle is equal to the net force acting on the particle and is in the direction of that force.

$$\vec{F} = \frac{d\vec{P}}{dt}$$

Lecture IV : The momentum of a system of particles



$$\begin{aligned}\vec{P}_{system} &= \vec{p}_1 + \vec{p}_2 + \vec{p}_3 + \vec{p}_4 + \dots \\ &= m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3 + \dots \\ &= M_{com} \vec{v}_{com}\end{aligned}$$

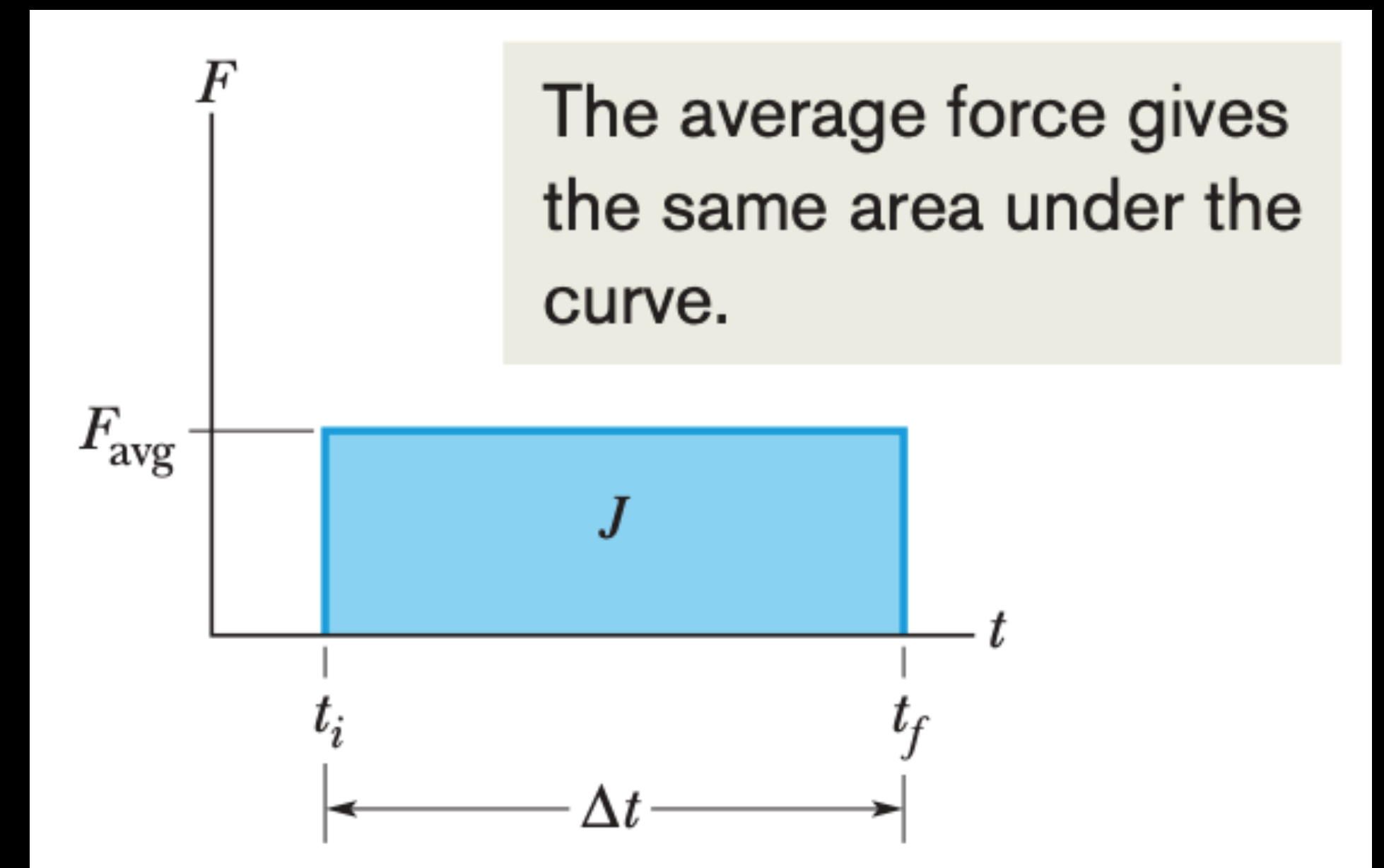
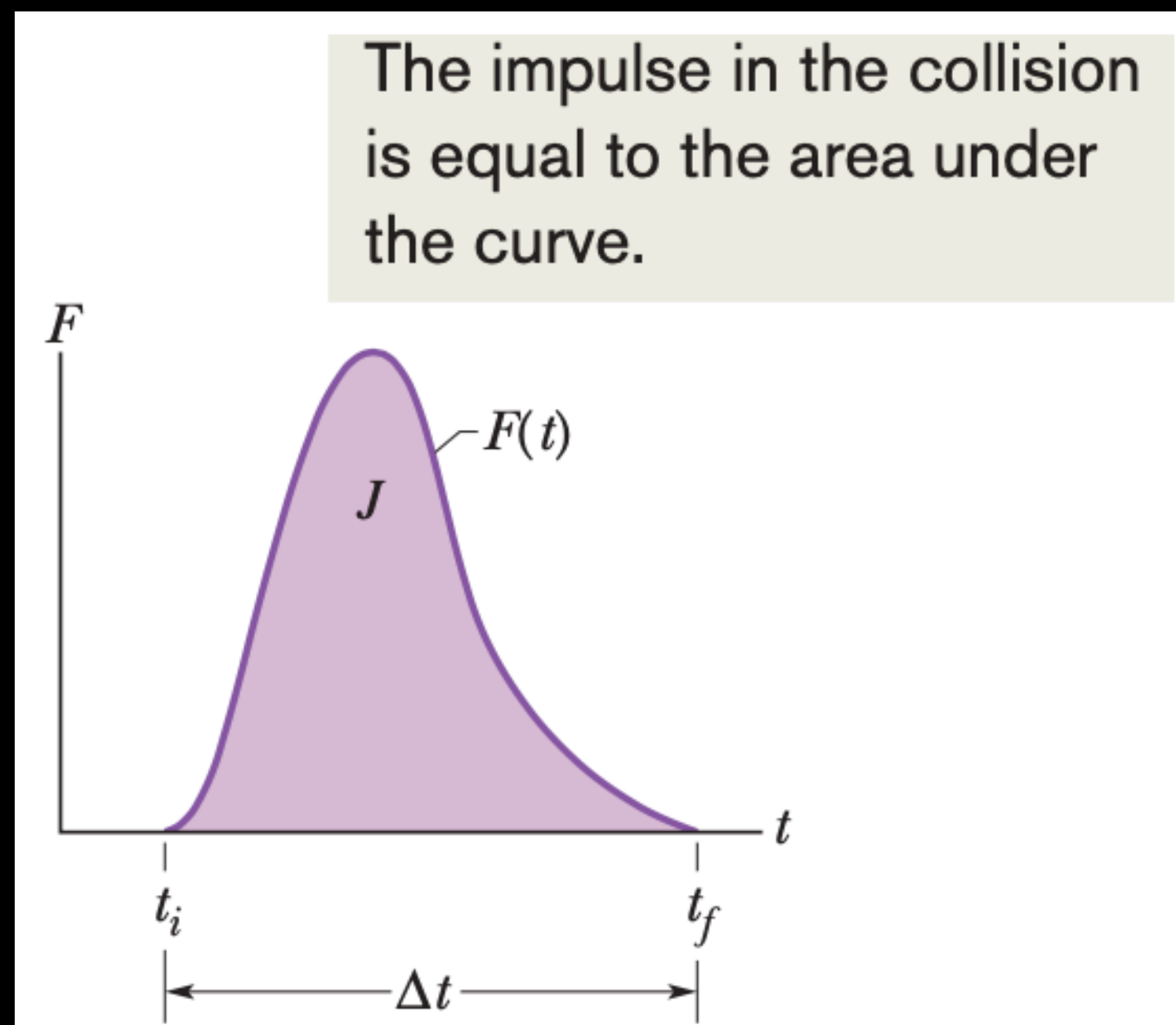
$$\frac{d\vec{P}_{system}}{dt} = M \frac{d\vec{v}_{com}}{dt} = M_{com} \vec{a}_{com}$$



Lecture IV : Impulse (Integrating the Force.)

$$d\vec{p} = \vec{F}(t)dt$$

$$\vec{J} \equiv \int_{t_i}^{t_f} d\vec{p} = \int_{t_i}^{t_f} \vec{F}(t)dt = \Delta\vec{p} \quad \vec{J} = F_{avg}\Delta t$$



Lecture IV : Conservation of momentum

Suppose that the net external force \vec{F}_{net} (and thus the net impulse : \vec{J}) acting on a net system of particles is zero (the system is **isolated**) we yields

$$\frac{d\vec{P}}{dt} = 0 \quad \text{Or} \quad \vec{P} = \textit{constant}$$

If no net external force acts on a system of particles, the total linear momentum \vec{P} of the system cannot change.

Lecture IV : Momentum & Kinetic Energy in Collisions

Considering the kinetic energy of a system of two colliding bodies.

If that total happens to be unchanged by the collision, then the kinetic energy of the system is **conserved** (it is the same before and after the collision). Such a collision is called an **elastic collision**.



the kinetic energy of the system is not conserved. Such a collision is called an **inelastic collision**.

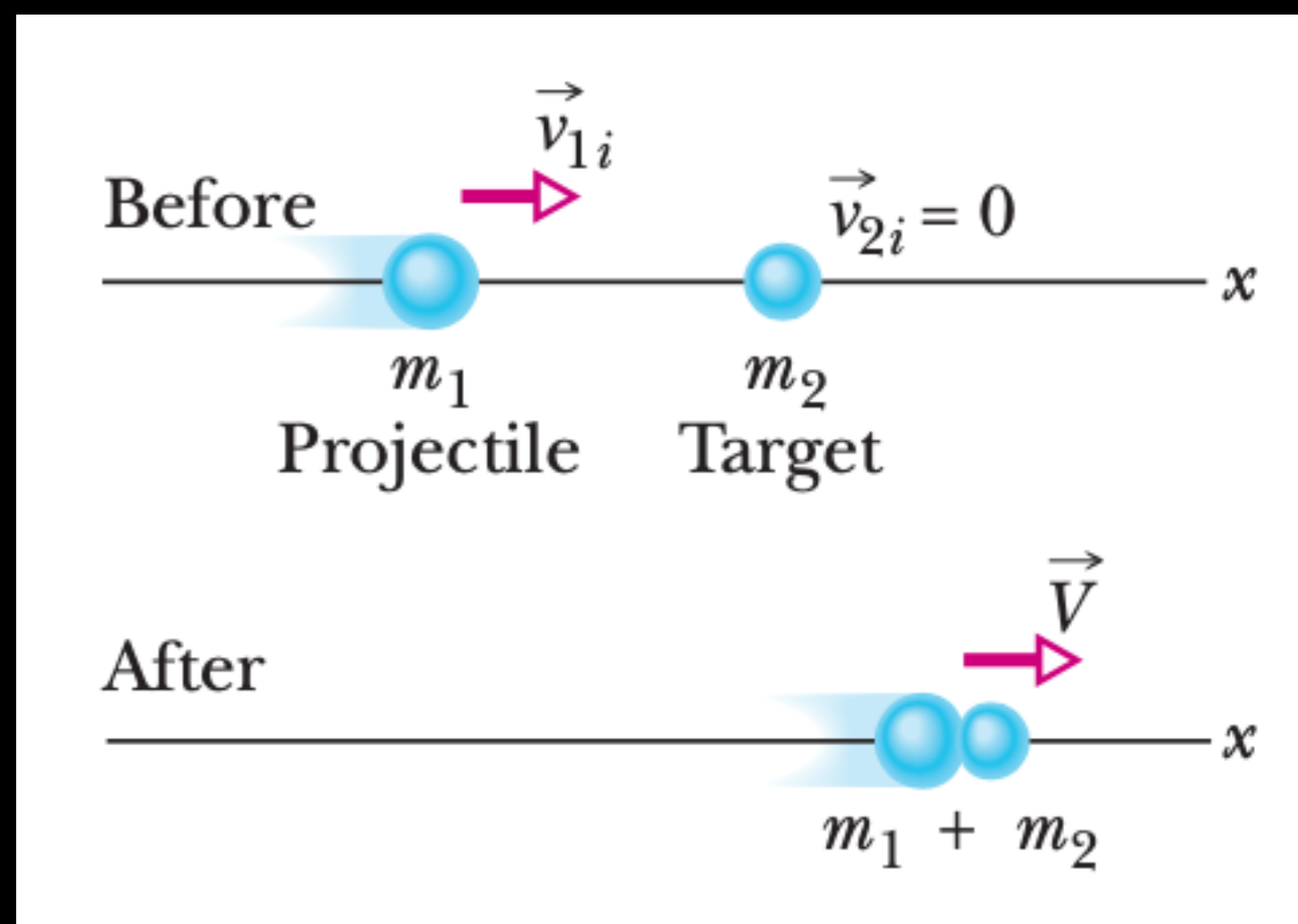


Lecture IV : Inelastic Collision in 1D

$$\vec{P} = \text{constant}$$

Total momentum \vec{P}_i before the collision = Total momentum \vec{P}_i after the collision

$$m_1 v_{1,i} + m_2 v_{2,i} = m_1 v_{1,f} + m_2 v_{2,f}$$



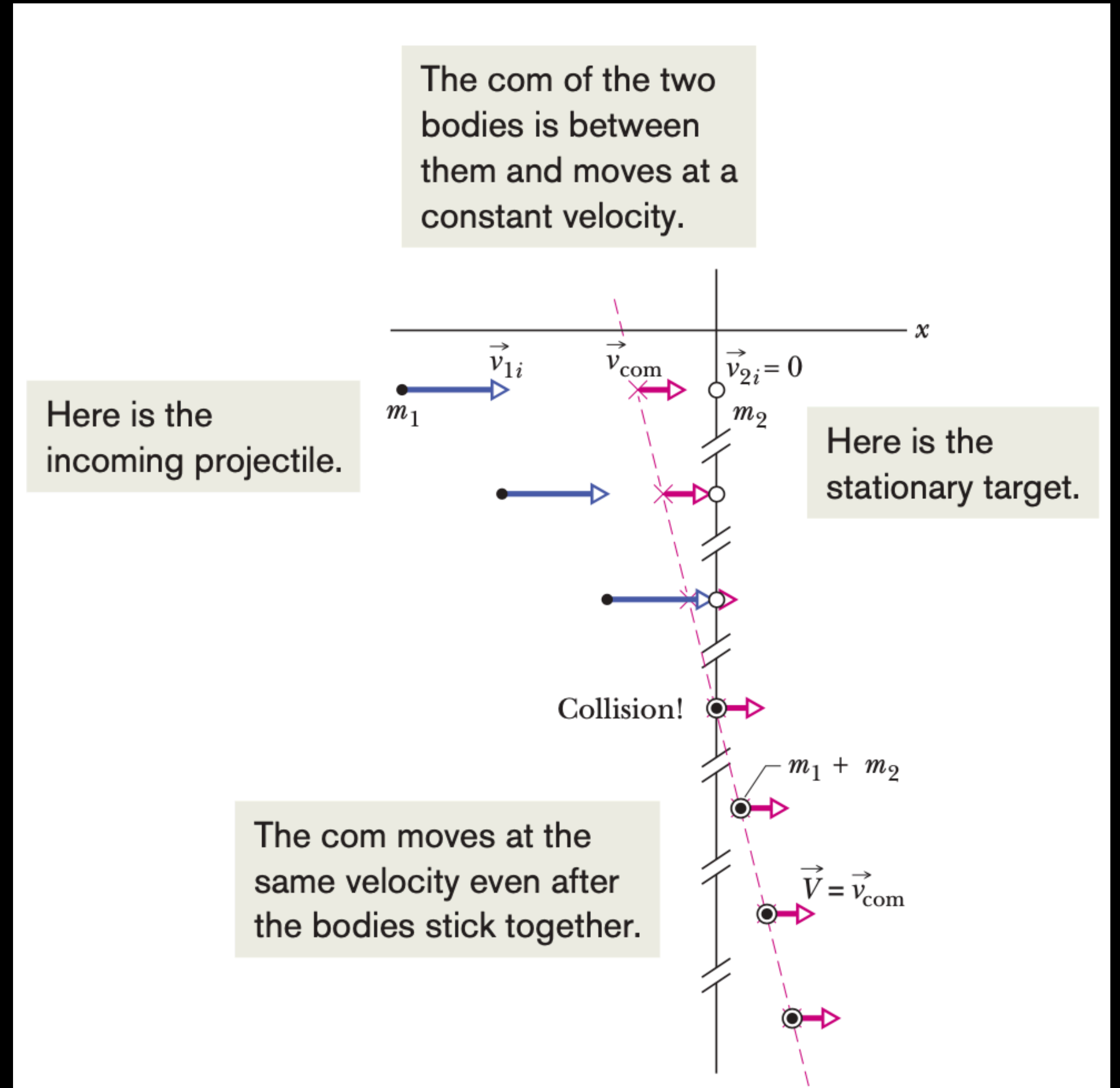
$$m_1 \vec{v}_{1,i} = (m_1 + m_2) \vec{V}$$
$$\vec{V} = \frac{m_1 \vec{v}_{1,i}}{(m_1 + m_2)}$$

Lecture IV : Inelastic Collision in 1D

$$\vec{P} = M \vec{v}_{com}$$

$$\vec{P} = \vec{p}_{1,f} + \vec{p}_{2,f}$$

$$\vec{v}_{com} = \frac{\vec{P}}{M} = \frac{\vec{P}}{m_1 + m_2} = \frac{\vec{p}_{1,i} + \vec{p}_{2,i}}{m_1 + m_2}$$

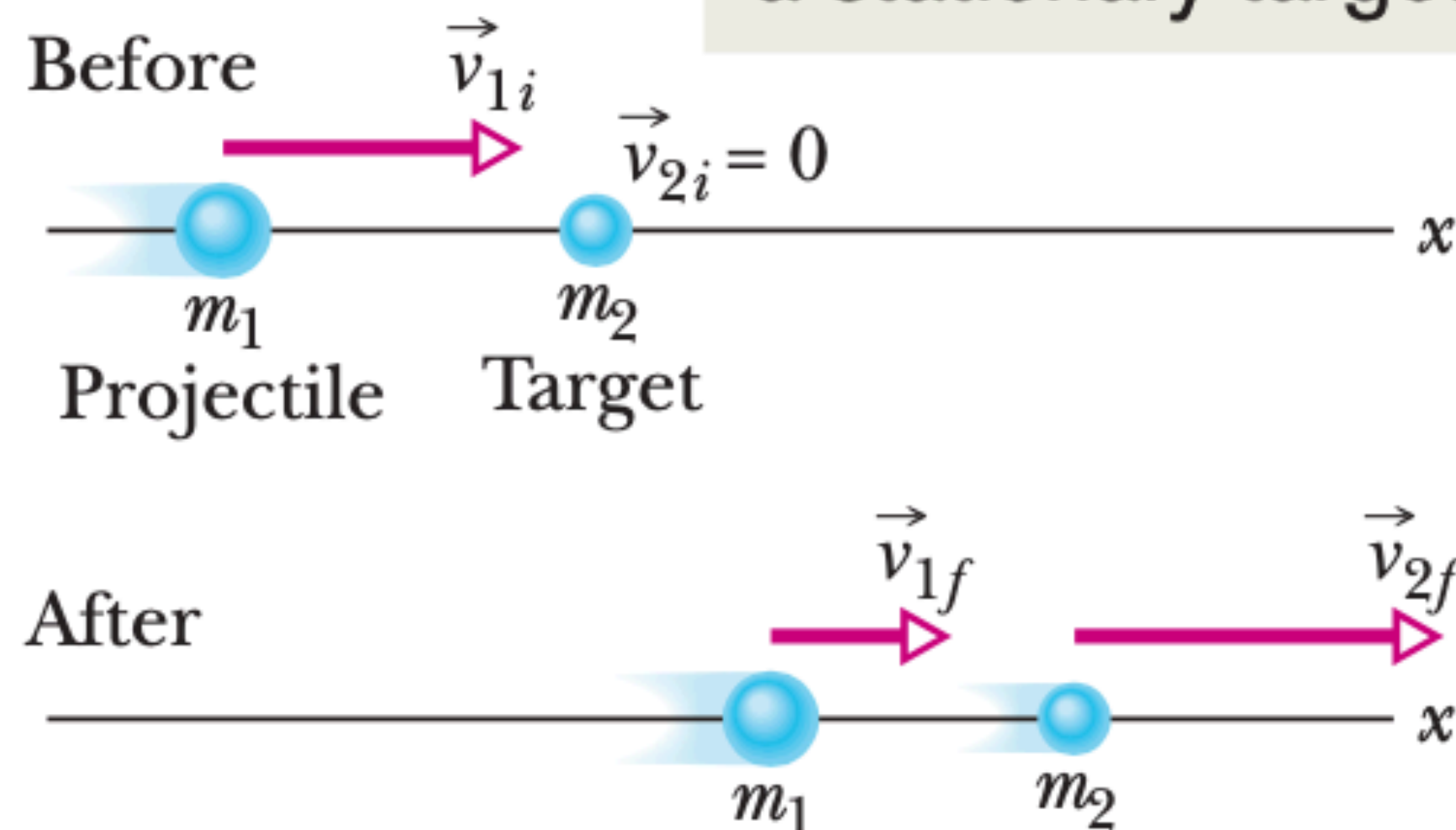


Lecture IV : Elastic Collision in 1D

the total kinetic energy of the colliding bodies is conserved and is not transferred to other forms of energy

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

Here is the generic setup for an elastic collision with a stationary target.



$$m_1 v_{1,i} + m_2 v_{2,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

$$m_1 v_{1,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

$$\frac{1}{2} m_1 v_{1,i}^2 + \frac{1}{2} m_2 v_{2,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

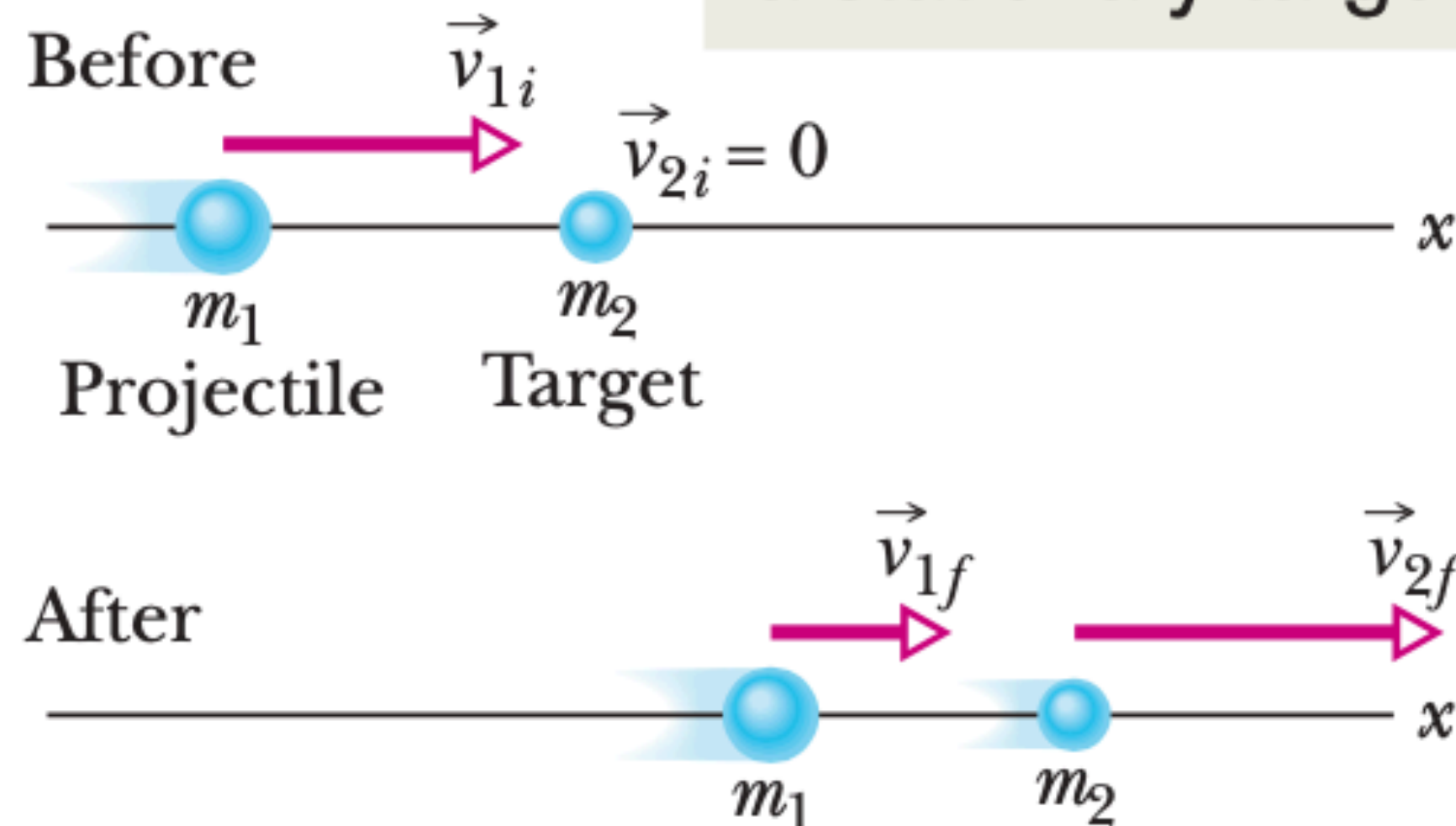
$$\frac{1}{2} m_1 v_{1,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

Lecture IV : Elastic Collision in 1D

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$$m_1 v_{1,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

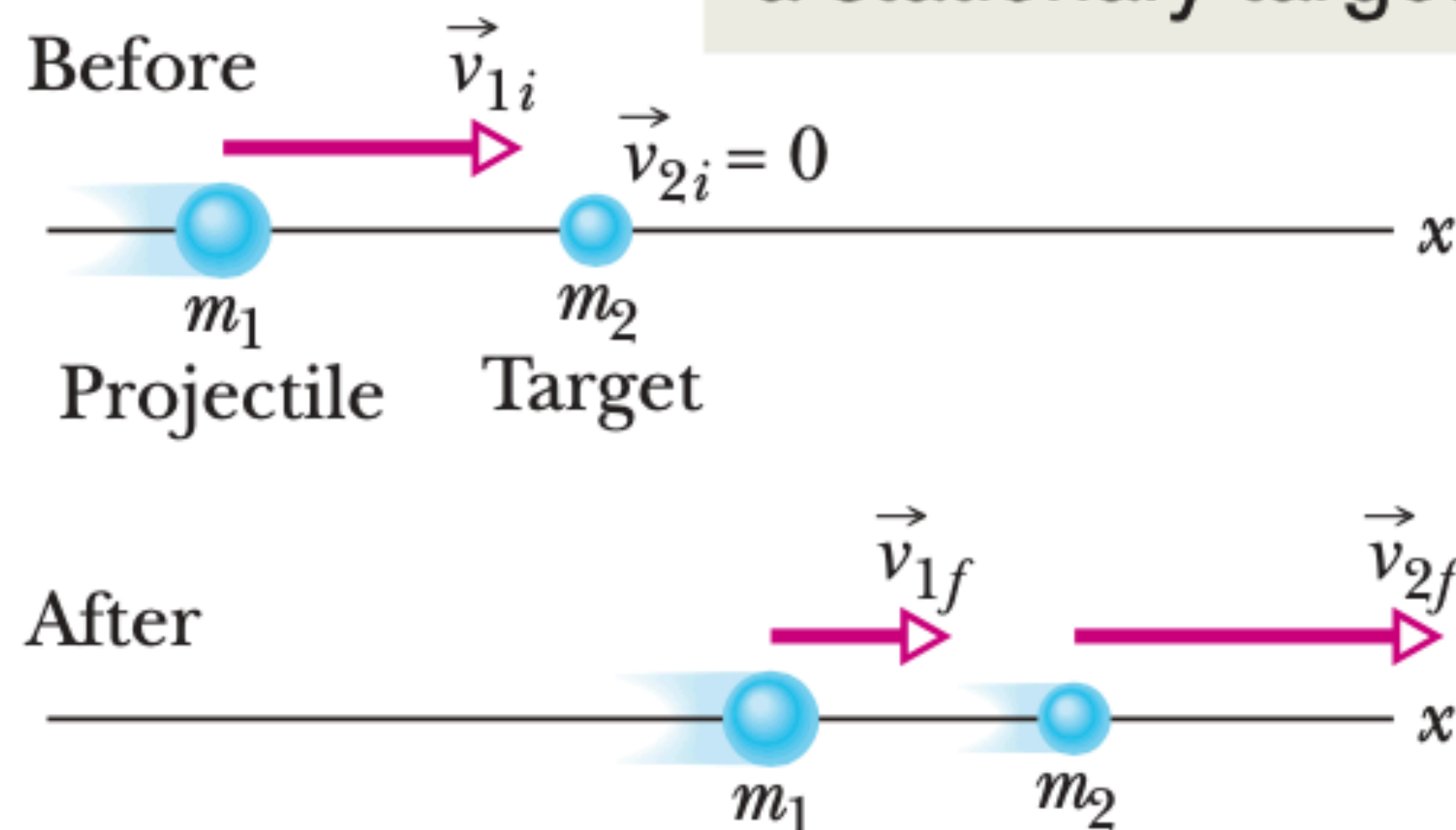
$$\frac{1}{2} m_1 v_{1,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

Lecture IV : Elastic Collision in 1D

the total kinetic energy of the colliding bodies is conserved and is not transferred to other forms of energy

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

Here is the generic setup for an elastic collision with a stationary target.



$$m_1 v_{1,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

$$m_1 (v_{1,i} - v_{1,f}) = m_2 v_{2,f}$$

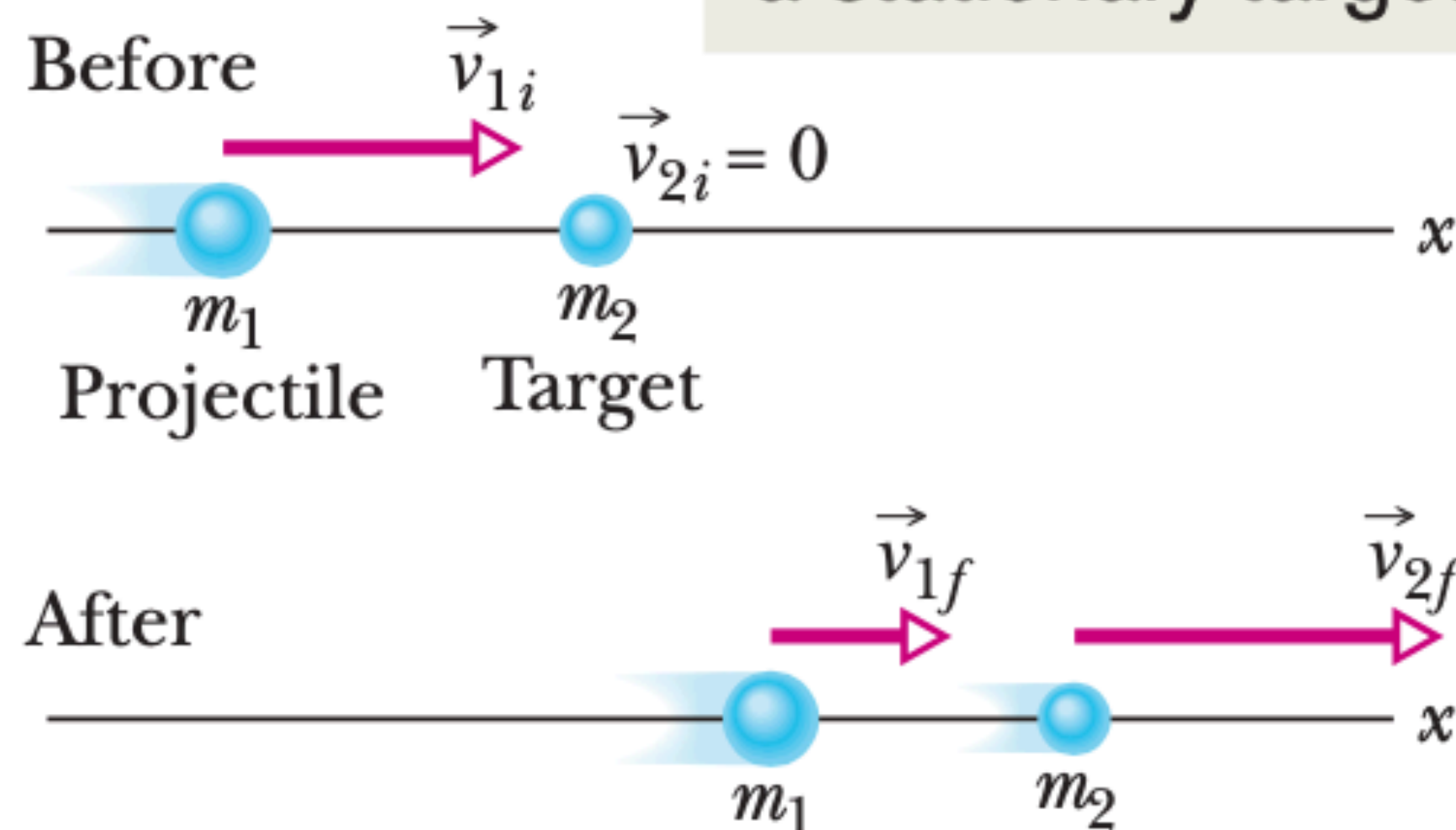
$$\frac{1}{2} m_1 v_{1,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

Lecture IV : Elastic Collision in 1D

the total kinetic energy of the colliding bodies is conserved and is not transferred to other forms of energy

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

Here is the generic setup for an elastic collision with a stationary target.



$$m_1 v_{1,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

$$m_1 (v_{1,i} - v_{1,f}) = m_2 v_{2,f}$$

$$\frac{1}{2} m_1 v_{1,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

$$m_1 v_{1,i}^2 - m_1 v_{1,f}^2 = m_2 v_{2,f}^2$$

$$m_1 (v_{1,i} - v_{1,f})(v_{1,i} + v_{1,f}) = m_2 v_{2,f}^2$$

Lecture IV : Elastic Collision in 1D

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

$$m_1 v_{1,i} + m_2 v_{2,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

$$m_1(v_{1,i} - v_{1,f}) = -m_2(v_{2,i} - v_{2,f})$$

$$\frac{1}{2}m_1 v_{1,i}^2 + \frac{1}{2}m_2 v_{2,i}^2 = \frac{1}{2}m_1 v_{1,f}^2 + \frac{1}{2}m_2 v_{2,f}^2$$

$$\begin{aligned} m_1(v_{1,i} - v_{1,f})(v_{1,i} + v_{1,f}) \\ = -m_2(v_{2,i} - v_{2,f})(v_{2,i} + v_{2,f}) \end{aligned}$$

Here is the generic setup for an elastic collision with a moving target.



Lecture IV : Elastic Collision in 1D

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

$$m_1(v_{1,i} - v_{1,f}) = -m_2(v_{2,i} - v_{2,f})$$

$$m_1(v_{1,i} - v_{1,f})(v_{1,i} + v_{1,f})$$

$$= -m_2(v_{2,i} - v_{2,f})(v_{2,i} + v_{2,f})$$

Here is the generic setup for an elastic collision with a moving target.



$$v_{1,f} = \frac{m_1 - m_2}{m_1 + m_2} v_{1,i} + \frac{2m_2}{m_1 + m_2} v_{2,i}$$

$$v_{2,f} = \frac{m_2 - m_1}{m_1 + m_2} v_{2,i} + \frac{2m_1}{m_1 + m_2} v_{1,i}$$

Lecture IV : Elastic Collision in 2D

Total kinetic energy \vec{K}_i before the collision = Total momentum \vec{K}_i after the collision

$$m_1 v_{1,i} + m_2 v_{2,i} = m_1 v_{1,f} + m_2 v_{2,f}$$

X-axis $m_1 v_{1,i} = m_1 v_{1,f} \cos \theta_1 + m_2 v_{2,f} \cos \theta_2$

Y-axis $0 = -m_1 v_{1,f} \sin \theta_1 + m_2 v_{2,f} \sin \theta_2$

$$\frac{1}{2} m_1 v_{1,i}^2 + \frac{1}{2} m_2 v_{2,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

$$\frac{1}{2} m_1 v_{1,i}^2 = \frac{1}{2} m_1 v_{1,f}^2 + \frac{1}{2} m_2 v_{2,f}^2$$

A glancing collision that conserves both momentum and kinetic energy.

